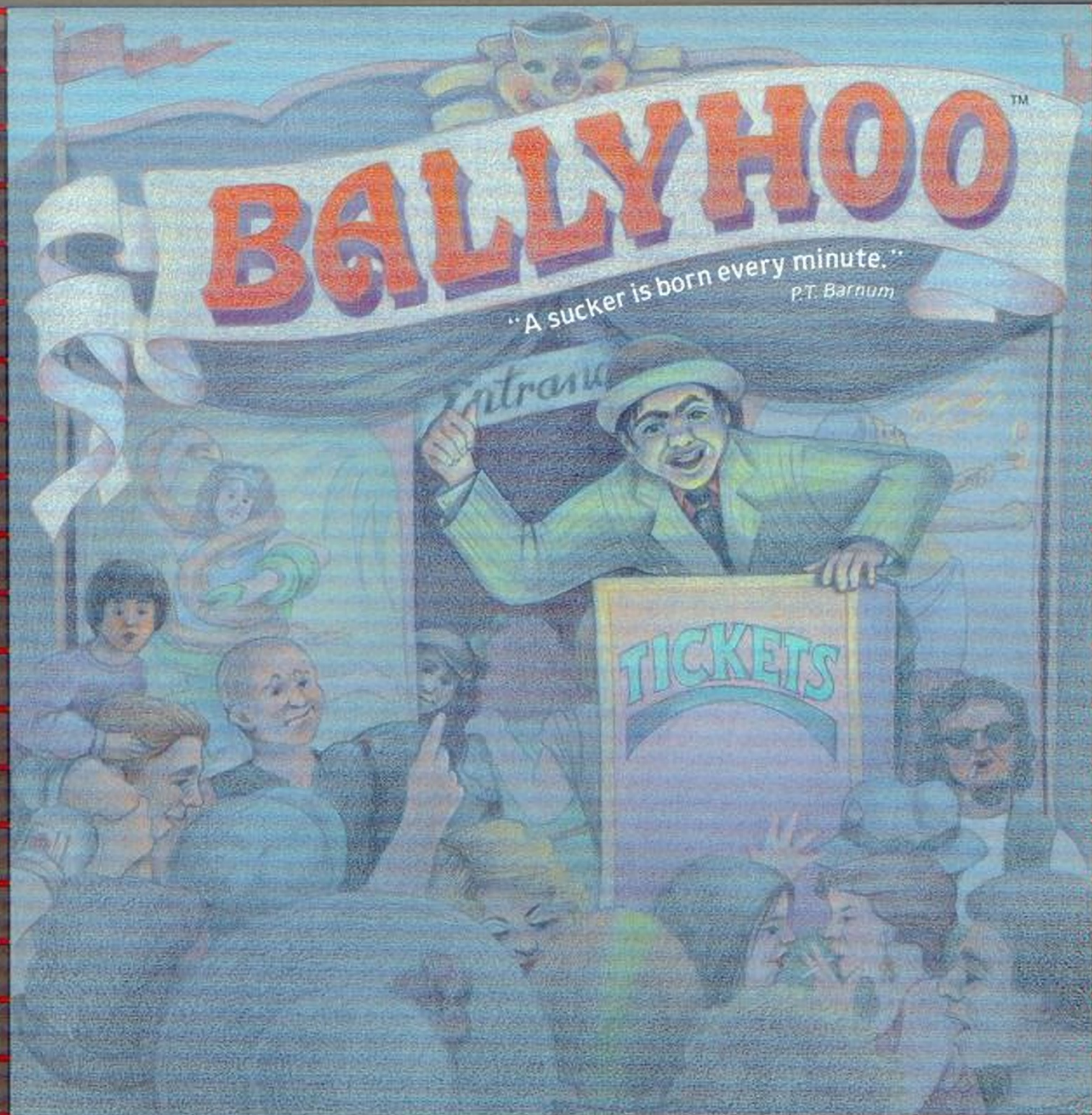




INFOCOM

SOFTWARE FOR YOUR

COMMODORE 64/128

(1541 DISK)
IM4-C01

INTERACTIVE FICTION

MYSTERY

STANDARD LEVEL

TAKE THEIR WORDS FOR IT!

"Wonderful stories! Never a dull moment! You guys must have your minds going full-speed all the time to come up with these puzzles!"

Corey, 14
Newport Beach, California

*"Reminds me of old radio shows.
You have to create the scenes in your mind."*

John, 29
Chippewa Falls, Wisconsin

"The Mercedes-Benz® of text adventures."

Stephen, 25
Tampa, Florida

*"Infocom adventures are particularly well-written,
with detailed descriptions, clever plot twists, surprising characters,
and a strong dose of zany humor."*

CHICAGO TRIBUNE

"Your games cannot be rated for they haven't a level beyond excellent!"

Virginia, 48
Jamaica, New York

"The Rolls Royce® of adventure games."

Mike, 17
Dublin, Ireland

"Achieving the impossible is an Infocom exclusive."

ANALOG COMPUTING

"After trying many other 'interactive fiction' software and being frustrated to the point of tears, how refreshing to find that Infocom's software actually works! Now to sit back, play, and enjoy!"

Sally, 42
New Prague, Minnesota

*"It is highly satisfying to abandon 'reaction time' in favor of
'reaction depth.' Infocom is indispensable."*

Thomas, 36
Newark, Delaware

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Rolls Royce is a registered trademark of Rolls Royce Motors, Inc.



Ladies and gentlemen! Children of all ages! Now appearing in every BALLYHOO package: your BALLYHOO disk; a program for The Traveling Circus That Time Forgot, Inc.; a Dr. Nostrum's Herbified Extract trade card; a colorful balloon; and your ticket to the circus!

Spangleland! Sawdust and glitter, buffoons and cotton candy! It's a place where your wildest dreams can come true! At least, that's what you think... until you get behind the scenes at the big top. Then you learn how easily sweet dreams can turn into nightmares.

Beyond the spangles lies a seedy world of deception and crime. Exploring the tattered corners of the circus lot, you overhear a conversation about the owner's daughter. It seems she's been kidnapped, and the hired gumshoe couldn't find the nose on his face. Good samaritan that you are, you start poking around on your own.

But watch your step. As the night progresses, you realize you're in as much danger as the little girl. For the kidnapper is lurking right there on the lot, trying to set you up for a permanent slot in the freak show.

GET INSIDE A STORY. GET ONE FROM INFOCOM!

It's like waking up inside a story! Load Infocom's interactive fiction into your computer and discover

yourself at the center of a world jam-packed with surprising twists, unique characters, and original, logical, often hilarious puzzles.

For the first time, you're more than a passive reader. You can talk to the story, typing in full English sentences. And the story talks right back, communicating entirely in vividly descriptive prose. What's more, you can actually shape the story's course of events through your choice of actions. And you have hundreds of alternatives at every step. In fact, there's so much you can see and do, your adventure can last for weeks and even months.

To find the Infocom interactive story that's right for you, just choose any one marked with the level of difficulty listed below that best matches your current level of interactive skill.

Introductory: Best introduction to interactive fiction, with some built-in hints. Written for everyone from age 9 up.

Standard: This is Infocom's most popular level of interactive fiction, enjoyed by both first-time and experienced players.

Advanced: A greater level of challenge. Recommended for those who've already experienced Infocom's interactive fiction.

Expert: The ultimate challenge in interactive fiction.

Then find out what it's like to get inside a story. Get one from Infocom. Because with Infocom's interactive fiction, there's room for you on every disk.

INFOCOM

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Interactive Fiction is available for most personal computers. Call us at 617-576-3190 for availability information.

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